

Freddy Bauer

The feature film I watched for the third response was, *Allegro Non Troppo*. Before I chose which film I was going to respond on, I did some quick research on all the choices. I settled upon *Allegro Non Troppo* for that I thought I would enjoy another piece of visual music.

*Allegro Non Troppo* is a 1976 animated film by the Italian Animator, Bruno Bozzetto. The film is a combination of live-action slapstick comedy and a variety of different takes on visual music to the tune of classical music. The film is essentially a big spoof of Disney's 1940 film *Fantasia* only with a lot more nudity than that of the Disney classic.

On the basis that the film *Allegro Non Troppo* is made up of six different and individual mini animations it allowed Bruno Bozzetto and his team to explore different animation styles. The animation styles range throughout the film's different sequences, from full hand drawn animations, cell animation and even Claymation. Some of the shorts were more successful than others in displaying visual music, this being said even if the connection to the music may not have been there the visuals were stunning.

The animation overall was very smooth, in the third piece for example; however not the greatest piece of visual music, the way the creatures morphed into different forms was simply stunning. The second scene showed one caveman moving in tune beautifully with the music and then a mob of others would copycat him and this specific short was overall very successful. In the fourth number, the

animation style transformed very dramatically, with the use of full hand drawn animation and the incorporation of live action elements. The use of Claymation was seen in the fifth section and then moved into a very simple plain cartoon animation with a blank background.

Comparatively for the late seventies I believe stylistically that this film was not up to par with others from this time period. On the other hand, Bruno Bozzetto and his team were not working with very large budgets or with a really large company, making due with what they had. Bozzetto would continue to grow and develop his trade, evolving into the digital age.